

Summer School: Innovation, Tech & Culture

FAQ

June 2026



ONASSIS
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Summer School: Innovation, Tech & Culture

Envision a world where the boundaries between art, technology, and commerce are not just blurred but dynamically intertwined.

The Summer School aims to inspire a new generation of creators, thinkers, and entrepreneurs to challenge conventional narratives, harness the power of creative disruption, and craft experiential projects that engage audiences, provoke discussions, and resonate on a global scale. The program fosters a landscape of innovation that is as socially impactful as it is commercially successful.

Returning for its second year, the **Summer School: Innovation, Tech & Culture** is a **10-day program** designed to empower aspiring early or established career professionals from diverse educational fields and professional backgrounds. The goal is to inspire participants to use innovative thinking to disrupt social norms, business operations, and traditional creative practices. Through AI, emerging technologies, digital tools, design thinking, and creative branding practices, participants will form interdisciplinary teams to tackle specific challenges and produce creative, impactful, and globally resonant ideas in product, marketing, tech, and design.

The program proposes a new and innovative creative practice that effectively integrates art and design, branding, business, and new technologies. By combining professionals from different backgrounds and introducing them to existing practices and methodologies, the program offers a participatory approach to bringing new ideas to life, leveraging existing expertise and experience. Participants will craft aesthetically and commercially successful products and business strategies that help them envision the world they want.

Through a blend of lectures, hands-on workshops, and a studio-inspired collaborative work process, attendees will unlock new ways of thinking and innovating at the crossroads of new media art and creative product development.

Participants will collaborate in interdisciplinary teams, bringing together diverse backgrounds to design innovative projects based on a set of pre-given challenges. Guided by facilitator speakers and industry partners, they will work through the program to develop their ideas. On the final day, participants will present and pitch their projects, with the opportunity to secure seed funding and incubation support to further develop their concepts.

The program is organized by Onassis ONX, the global new media & digital culture program of the Onassis Foundation, and ACE (Athens Center for Entrepreneurship & Innovation) of the Athens University of Economics and Business and in partnership with the New York University Tandon School of Engineering.

Theme 2026

Products that change the narrative.

Worldbuilding for Creators and Entrepreneurs.

This year, participants will explore worldbuilding and visual storytelling as tools for imagining, questioning, and prototyping possible futures. Drawing inspiration from the practice of Jiabao Li and Cooper Galvin, the program looks at how art, design, technology, science, and entrepreneurship can come together to shape new narratives around bodies, systems, products, services, and everyday experiences.

Rather than treating a product as a fixed object or final outcome, participants will examine the wider worlds that make it meaningful: the stories it tells, the values it carries, the behaviors it invites, the data it produces, the communities it addresses, and the futures it proposes. Through speculative design, immersive media, digital tools, and experience design, they will learn how to transform ideas into physical, digital, and phygital environments that engage audiences not only as viewers or consumers, but as active participants.

The focus shifts from simply designing products to designing the conditions, narratives, and ecosystems around them. What happens when a health service becomes a story about care and autonomy? When a brand becomes a speculative future? When technology does not only solve problems, but also raises new questions? Participants will be encouraged to use worldbuilding as both a creative and critical method: to develop bold visual languages, interactive campaigns, spatial installations, experiential retail concepts, and prototype-driven narratives that connect innovation with culture, ethics, and imagination.

By the end of the program, participants will have developed concepts that move beyond traditional branding or product communication. They will craft immersive narrative worlds that frame products, services, or ideas as living experiences, designed to be felt, questioned, inhabited, and co-shaped by their audiences.

Meet the Instructors

The Summer School will feature both national and international instructors and guest speakers. Instructors will participate from two collaborating universities: the Athens University of Economics & Business – ACEin and the New York University – Tandon School of Engineering. The program will also include keynote guest talks from renowned international artists and entrepreneurs, community members of Onassis ONX.

Keynote Speakers



[Jiabao Li](#)

Jiabao Li is an artist, visiting professor at Stanford, assistant professor at The University of Texas at Austin, founding director of Ecocentric Future Lab, and a Harvard graduate. Her works address climate change, interspecies co-creation, humane technology, and perceptions. In Jiabao's TED Talk, she uncovered how technology mediates how we perceive reality. Jiabao has received numerous awards, including Forbes China 30 Under 30 and the Outstanding Professor Award at MoMA. Her work has been exhibited internationally, at MoMA, Venice Architecture Biennale, Ars Electronica, Exploratorium, Today Art Museum Biennial, SIGGRAPH, Milan and Dubai Design Week, ISEA, and Museum of Design.



Cooper Galvin, Entrepreneur, medical scientist, and engineer from Alaska, He is the CEO of Endless Health Inc., a company dedicated to extending precision and preventive healthcare to billions of people and reducing the global burden of chronic diseases. His work focuses on making our inner biochemistry radically more accessible, interpretable, and actionable. With a background in multi-scale biomedical engineering, his scientific and entrepreneurial interests span health product design, in vitro diagnostics, microbiome engineering, drug discovery and design, infectious and chronic diseases, and the application of big data and AI to medical data. For the past decade, he has also been actively involved in expanding access to science, technology, engineering, and mathematics through mentorship and capacity-building initiatives. In particular, through his work with the non-profit Future Advancers of Science and Technology (FAST), he has led efforts to support people with limited access to experienced mentors in STEM fields. [Cooper Galvin](#)

Guest Speakers

New York University – Tandon School of Engineering

Scott Fitzgerald is an artist and educator whose work examines the interdependence of culture and emerging technology. His installation, video, and experiential work has been exhibited and installed throughout the USA, Europe, Middle East, and China. He regularly runs workshops on using technology in the arts and was the head of documentation for the open-source Arduino platform. He is a partner in Lightband Studio.

[Scott Fitzgerald](#)

MCs- Innovation Tech & Culture

Stratos Baloutsos Curiosity has always been the driving force behind his career in research. With experience in both academic and business research, he specializes in business models, marketing, and entrepreneurship, combining analytical thinking with a practical understanding of how ideas can successfully reach the market. He is passionate about training and guiding entrepreneurial teams, helping them shape their value proposition, understand their target audiences, and move closer to sustainable market success. Over the years, he has contributed to several EU research projects in the fields of Industry 4.0, IoT, smart logistics, and data marketplaces.

[Stratos Baloutsos](#)

Diomidis Spinellis, Professor of Software Engineering in the Department of Management Science and Technology of the Athens University of Economics and Business, Professor of Software Analytics in the Department of Software Technology of the Delft University of Technology, and director of the Business Analytics Laboratory (BALab),

[Diomidis Spinellis](#)

Dr. Androutsellis-Theotokis is a software engineer, founder, and product leader with expertise in CAD systems, cloud-native applications, and digital manufacturing. He has co-founded a startup (Phenometry), where he led the development of innovative browser-based 3D modeling tools and secured over \$2 million in funding. He currently works as a Senior Software Engineer, focusing on scalable platforms. He holds degrees from Imperial College London, Johns Hopkins University, and the Athens University of Economics and Business, and has experience across both industry and R&D projects.

[Stephanos Androutsellis-Theotokis](#)

Aristeidis Theotokis is a Professor of Marketing specializing in consumer psychology, technology & AI, and shopper marketing. His research explores how individuals interact with brands and technology, and how factors such as political ideology and cultural context shape consumer behavior. His research has been widely published in world-leading journals, including *Journal of*

Marketing Research, Journal of the Academy of Marketing Science, Journal of Retailing, Journal of Business Ethics, European Journal of Information Systems and Journal of Interactive Marketing among others. His contributions have been recognized with prestigious awards and grants from organizations such as the Academy of Marketing Science, Efficient Consumer Response (ECR), and Unilever-International Commerce Institute. In addition to his academic achievements, Theotokis has significant consulting experience in shopper marketing, consumer AI and technology adoption, bridging the gap between research and real-world applications.

[Aristeidis Theotokis](#)

Stylianos Vassilakis is a senior leader at the Stavros Niarchos Foundation (SNF), where he has spent over a decade advancing the Foundation's global mission. Starting as a program officer, he played a key role in the development of the Stavros Niarchos Foundation Cultural Center (SNFCC), including the design of the National Library of Greece. He later led the Foundation's programs department at a global level, unifying teams across New York, Monte Carlo, and Athens, and reshaping grantmaking strategy to focus on deep, on-the-ground understanding of social impact. His work spans communications, large-scale initiatives, international convenings, and strategic project development, contributing to major efforts such as innovative responses to youth unemployment during the Greek crisis.

[Stelios Vassilakis](#)

Yannis Iliopoulos is a senior academic and a startup advisor with extensive experience within the enterprise space (creative industries, music, tech, fintech, Web3, IP licensing), specialising in business modelling, brand strategy, storytelling, pitching and music licensing. Yannis designs, leads and teaches courses on entrepreneurship and marketing to BA, MA, MBA, MSc and PhD students.

He is the founder of The Sound of Everything Records and its publishing arm, Timespace Music Publishing, which have successfully built up a catalogue of more than 400 releases so far.

Yannis has also a science background, having studied Physics at Imperial College and Mathematics at King's College.

[Yannis Iliopoulos](#)

Onassis ONX

Prodromos Tsiavos is the Head of Digital Development and Innovation at Onassis Group and a Senior Research Fellow at The Media Institute/ UCL. At Onassis, he has been directing digital, innovation, and new media programs such as the Plásmata public space exhibitions. Additionally, he is leading the Onassis ONX initiative, the global new media & digital culture program of Onassis Foundation, with physical presence in New York City and Athens, and a global community of artists and partners.

(LSE). Moreover, he is a Senior Policy Advisor at the European research infrastructure OpenAIRE. In the past, he has served as an advisor to the Athena Research Center, the Academy of Athens, the

National Hellenic Research Foundation (National Documentation Centre), the Greek Ministry of Development, and the European Commission. He has taught digital development, innovation, and open data at the University of Oslo and the London School of Economics and Political Science. He has produced more than 150 publications and presentations on topics related to open technologies, data science, intellectual property policy and strategy, and innovation, with particular emphasis on cultural and creative industries.

[Prodromos Tsiavos](#)

Anastasia Mavrogianni is the Innovation Officer at the Onassis Foundation, where she is responsible for designing and planning innovation initiatives. She is a graduate of Athens Law School and she holds a minor degree in Leadership & Management from the American College of Greece. Anastasia brings substantial expertise in the development of innovative programs and projects, leveraging her experience in fostering collaboration among innovators, businesses and communities. Additionally, she has been mentoring innovative teams and startups on early development stages. In her current role, Anastasia is responsible for the operation and growth of the Onassis ONX initiative, the Onassis Foundation's global platform dedicated to art & advanced technologies, focusing on field building, business growth, and the development of marketable ArtTech projects experiences.

[Anastasia Mavrogianni](#)

Athens University of Economics and Business / ACE

Katerina Pramataris is a Professor of the Department of Management Science and Technology at the Athens University of Economics and Business (AUEB) and Scientific Coordinator of ACE, the Athens Center for Entrepreneurship and Innovation at AUEB. She is also Head of the ELTRUN-INTENT research group. Since January 2018, she has been a Partner at Uni.Fund, a fund targeting early-stage startups and spinoffs. She holds a B.Sc. in Informatics, an M.Sc. in Information Systems, and a Ph.D. in Information Systems and Supply Chain Management from AUEB. She has received various academic distinctions and scholarships and has published more than 100 papers in scientific journals, peer-reviewed academic conferences and book chapters. Prior to joining the academia, she worked at Procter&Gamble and co-founded two startups. Over the last decade she has supported hundreds of teams in the setup of their own ventures and has been among the initiators and supporters of various activities fostering youth entrepreneurship.

[Katerina Pramataris](#)

Katerina Fraidaki is the President of the Greek E-Commerce Association (GRECA). She holds a PhD from the Department of Management Science and Technology at the Athens University of Economics and Business (AUEB), where she is a senior researcher and eCommerce Coordinator at the e-Business Laboratory (ELTRUN). She has a degree from the Department of Marketing and Communication at AUEB and an MSc in Analysis, Design, and Management of Information Systems

from the London School of Economics (LSE). Since 2010, she has been the scientific supervisor of ELTRUN's annual surveys on the behavior of Greek online consumers and social media users, as well as on the evaluation of Greek online stores. She has conducted numerous studies on Social Networking and eCommerce. Her scientific papers have been presented at national and international conferences.

[Katerina Fraidaki](#)

Mara Doukidi is an experienced Creative Developer & Business Consultant with a demonstrated history of working in the design & marketing industry. Skilled in Research Design, Design & Operation Management, Market Research, Product Development and Modelmaking. Mara has been working with startups the last 5 years as a consultant & coach, while collaborating with investors & incubators.

[Mara Doukidi](#)

Syllabus

Summer School will include a variety of modules that focus on the topics of arts, technology, business and their coexistence in the creative and entrepreneurial process. You can find below some of the modules that will be taught during the summer school;

- Media & Art History
- Speculative & Interactive Design Theory
- Ethics, Art & Technology
- Computational Creativity
- AI-enabled Tech Development
- Innovation & Entrepreneurship: Business Modeling & Product Validation
- How to Build for Speed with Venture Capital Backing
- Understanding the Market & the Audience
- Branding, Marketing & Digital Channels
- IP Management, Licensing & Contracts

Applying into the Program

Facts To Consider Before Applying

By submitting an application in the Summer School, applicants express their availability and strong willingness to:

- Fully participate in person during the whole Program, taking place at the Athens Center for Entrepreneurship & Innovation (ACE) of the Athens University of Economics and Business (Troias 2, 113 62, Athens Greece). Only two (2) absences will be accepted in the announced Modules.
- Participate actively in all workshops, discussions, and activities during the aforementioned times.
- Work collaboratively with diverse teams and stakeholders and contribute to the participating community.
- Bring their own laptop and equipment.
- Cover their own transportation and accommodation costs (if applicable). Transportation and Accommodation in Athens for the duration of the Program **is not provided** by the Organizers.
- Commit in the working language of the Program prior and during the days of the Program. The working language of the Program is English. The application form and any other supportive material must be submitted in English.

Application Form

In the online application form, Applicants are asked to provide:

- Contact Information
- Personal Details
- Professional Details
- Motivational Statement & Portfolio

More specifically, applicants are asked to provide:

- Personal & Contact Details:
 - First Name*
 - Last Name*
 - Date of Birth
 - Email Address*
 - Phone number*
- Personal Information
 - Pronouns*
 - Level of Education (currently enrolled or highest level attained) *
 - Field of Studies*
 - City of Residency*
- Professional Information
 - Years of professional experience? *
 - Current Occupation/Role*
 - Personal or Business Website/ Social Media

Applicants must declare if they represent or work in a registered business

- Applicants as business representatives must also complete:
Company Name (Επωνυμία Επιχείρησης)
Company's Country of Registration (Εδρα Επιχείρησης)

All applicants are asked to answer the following obligatory questions:

- **What motivates you to join the Summer School? ***
(max. 500 char)
- **Do you have a specific idea or project that you plan to explore and develop during or after the program? ***
(max. 500 char)
- **Describe any previous projects or experiences where you have applied your skills in innovative or interdisciplinary contexts. ***
(max. 750 char)
- **Upload you your short (max. 5 pages) CV/ Portfolio in English (pdf document). ***
(Single file, PDF file format)
- **Are you committed to actively participating in person in all workshops, discussions, and collaborative activities throughout the entire program ***
Notice: Full participation is a **prerequisite** for this year's Summer School. By selecting no, your application will be reviewed but not accepted to this year's Summer School.
Transportation & accommodation costs in Athens will not be covered.
 - Yes
 - No

Frequently Asked Questions

Who is it for

1. Who should apply to Onassis Summer School?

The program is open to aspiring individuals who are active in the fields of arts, design, culture, marketing, communication as well as those who maintain activities in the fields of technology and business administration. In-person participation is required from all the individuals in all workshops, discussions, and activities that will take place during the period of **1-13 of July 2026 in Athens.**

The program is open to emerging professionals in arts, entrepreneurship and technology, including **students, recent graduates, early-career or established professionals**, and those looking to transition into these fields. Summer School is tailored for **individual professionals and those working in creative agencies, marketing, and design studios.**

The program welcomes **marketing, branding, and communication professionals, designers, architects, art directors, product managers/strategists, product designers, web and graphic**

designers, store and interior designers, entrepreneurs, visual artists, business administration professionals, technologists, informatics professionals, game developers, marketing agents, UI/UX designers, or individuals from other relevant disciplines.

2. Is there an age limit for applicants of Onassis Summer School?

The Summer School is addressed to individuals over 18 years olds. There are no other age restrictions for applicants

3. Do I need to have experience to participate?

Prior relevant experience in any field related to the Summer School is highly valued but not necessary. Applicants must submit their CV and/or a sample of their previous works and demonstrate interest in participating in the Summer School.

4. What are the benefits of participating in the Summer School Program?

- Access to funding opportunities and a pre-incubation program for selected teams
- Hands-on experience in solving real design and business challenges
- Attendance at lectures by international artists, designers, entrepreneurs, companies, and technology professionals
- Exposure to digital tools and interdisciplinary collaboration with professionals from various fields
- Acquisition of business, artistic, and technological skills and their application to personal projects and ideas
- Development and networking opportunities for participating companies (through a representative member)

5. Does the program provide a certificate of attendance?

All Participants who successfully complete the Summer School will receive a Certificate of attendance and successful completion. The Certificate will be the Athens University of Economics and Business and Onassis ONX. Successful completion requires full attendance and active participation throughout the entire duration of the Summer School (with a maximum of two absences allowed), as well as participation in the final pitching event, where participants will present their collaborative projects. The Certificate will also include the final grade awarded for the collaborative project.

Application & Selection

6. How and where do I apply?

Applicants should submit their application via the official portal of the Onassis Foundation website, through an online application until the 21st of June 2026, at 23:59, UTC+2.

7. What does the selection process involve?

The selection process includes two phases: an initial screening by internal evaluators and secondly, a shortlisting where the chosen applications (including the requested supporting materials) will be reviewed in detail by expert members of the Onassis ONX team and ACE team.

For more information, please check the published Terms & Conditions of the program.

8. How will I know if I have been selected for the Summer School program?

Selected participants will be notified via email on June 26, 2025.

9. How do I confirm my attendance?

Participants must confirm their attendance by June 26th, 2025, using the online confirmation form provided in the notification email.

10. What happens after I confirm my attendance?

After confirming their attendance, participants will receive a welcome pack containing detailed information about the program, including the modules and the agenda.

Dates & Setup of the Program

11. What are the dates and location of the program?

The Summer School will take place from 1-13 July 2025 in Athens, at the Athens Center for Entrepreneurship & Innovation of the Athens University of Economics and Business (Troias 2, 113 62, Athens Greece)

12. Is the Summer School in person?

Summer School requires in-person attendance at the Athens Center for Entrepreneurship & Innovation of the Athens University of Economics and Business for the duration of the program.

13. What is the weekly time commitment to participate?

The Summer School will take place in the following slots:

- W 01/07 – 17:00-20:30, ACE
- T 02/07 – 17:00-20:30, ACE
- F 03/07 – 17:00-20:30, ACE
- S 04/07 – 10:30 – 17:30, Onassis Ready
- M 06/07 – 17:00-20:30, ACE
- T 07/07 – 17:00-20:30, ACE
- W 08/07 – 17:00 -20:30, ACE
- T 09/07 – 17:00-20:30, Onassis Ready
- F 10/07 – 17:00 -20:30, ACE
- S 11/07 – 10:00-17:30, Onassis Ready
- M 13/07 – 17:30 – 20:30, ACE

Small variations in the Summer School times may occur. All participants will be contacted via email by the organizers.

14. How can people with disabilities attend the program?

We are committed to creating a safe and welcoming environment that ensures the participation of the widest range of individuals. All our spaces are wheelchair accessible. Participants with disabilities are encouraged to attend the program and are invited to inform the organization of any specific needs. This allows us to make any necessary modifications to the facilities and ensure a comfortable and inclusive experience for everyone.

Program Content and Structure

15. What is the scope of the Program?

The scope of the program is to propose a new and innovative creative practice which brings together art and design, branding, business and new technologies effectively.

By creatively combining professionals from different backgrounds and introducing them to existing practices and methodologies, the program aims to propose a new participatory way of bringing to life new ideas that make use of existing expertise and experience. Blending three different systems, participants will craft aesthetic and commercially successful products, projects and business strategies that act as tools to pose critique in current social, environmental, political etc. issues that help them envision the world they want. In this practice, new technologies, and AI are used critically and act as facilitators, moderators or accelerators with the human being in the loop throughout all stages of the value chain.

16. How will participants be grouped during the event?

Participants will be divided into teams based on a variety of criteria, including educational background, professional experience, age, and field of expertise. Each team will be carefully composed to ensure a diverse mix of individuals from the Arts, Technology, Business, and Communication sectors. The Summer School approach to group division aims to foster collaboration and innovation by leveraging the unique perspectives and skills of participants from different disciplines and levels of experience.

17. Will there be any hands-on activities or workshops?

Yes, the program includes a variety of hands-on workshops, collaborative projects, and practical sessions to enhance your learning experience and your business and technological skills.

Throughout the Summer School, the teams will be working on their project prototypes and pitches, while they receive mentoring and 1:1 feedback sessions from the instructors.

18. What resources and opportunities will be provided during the program?

The Summer School provides participants with access to a global network of partners, professors and mentor support and guidance from top executives. Access to facilities, equipment and other services might be provided upon availability.

With the completion of the Program the final team can gain access to seed-funding and pre-incubation opportunities, provided by Onassis ONX and the ACEin, to further develop their projects.

Other networking and presentation opportunities may come about during the program and after its completion.

Agenda

AGENDA	
	1-July — Wednesday — ACE
17:00-17:30	Coffee
17:30-18:30	Welcome & Introductions <i>Onassis Foundation, AUEB, NYU</i>
18:30-21:00	KEYNOTE + Design Excercise <i>Jiabao Li</i>

	2-July — Thursday — ACE
17:00-17:30	Coffee
17:30-18:30	Media & Art History <i>Scott Fitzgerald</i>
18:30-19:00	Break
19:00-20:30	Design Theory & Ideation <i>Scott Fitzgerald</i>
20:30-...	Social Event

	3-July — Friday — ACE
17:00-17:30	Coffee
17:30-18:30	Ethics, Art and Technology <i>Stelios Vasilakis</i>
18:30-19:00	Break
19:00-19:30	Team Formation & Ideation <i>Jiabao Li-Cooper Galvin</i>

4-July — Saturday — Onassis Ready	
10:30-11:00	Coffee
11:00-12:00	Innovation & Entrepreneurship: Business Modelling <i>Stratos Baloutsos</i>
12:00-13:30	Work in Teams
13:30-14:30	Lunch
14:30-16:00	KEYNOTE: How to Build for Speed with Venture Capital Backing <i>Cooper Galvin</i>
16:00-16:30	Work in Teams

6-July — Monday — ACE	
17:00-17:30	Coffee
17:30-18:30	Business Validation & Pivoting <i>Katerina Pramataris</i>
18:30-19:00	Break
19:00-20:00	IP Management, Licensing & Contracts <i>Prodromos Tsiavos</i>
20:00-20:30	Work in Teams

7-July — Tuesday — ACE	
17:00-17:30	Coffee
17:30-19:00	Work in Teams
19:00-19:30	1St Round Pitching & Feedback

8-July — Wednesday — ACE	
17:00-17:30	Coffee
17:30-18:30	AI-Enabled Tech Development <i>Diomidis Spinellis</i>
18:30-19:30	Work in Teams
19:30-20:30	Experience Design & Human-Centered Innovation <i>Stefanos Androutselis-Theotokis</i>
20:30-21:00	Work in Teams

9-July — Thursday — Onassis Ready	
17:00-17:30	Coffee
17:30-18:30	Market, Audience & Digital Channels <i>Katerina Fraidaki</i>
18:30-19:00	Break
19:00-20:00	Marketing and Consumer Psychology <i>Aris Theotokis</i>
20:00-20:30	Work in Teams

10-July — Friday — ACE	
17:00-17:30	Coffee
17:30-19:30	Work in Teams / Prototyping / Computational Creativity <i>Scott Fitzgerald</i>
19:30-20:00	MSc in Innovation Tech & Culture Presentation

11-July — Saturday — Onassis Ready	
10:00-11:00	Coffee
11:00-12:00	Cultural Economy and Creative Business Models - Reflection From Presentations <i>Yannis Iliopoulos</i>
12:00-13:30	Work in Teams
13:30-14:30	Lunch
14:30-15:30	Pitching & Pitchdeck <i>Mara Doukidi</i>
15:30-16:00	Work in Teams

13-July — Monday — ACE	
17:30-18:00	Welcome & Intros
18:00-20:00	Final Pitchings
20:00-...	Social Event

Costs and Funding

19. What is the cost of attending Summer School?

Summer School is free for all of the participants.

Co-funded by Smart Attica European Digital Innovation Hub, participating legal entities must sign a contract that they agree to receive the services provided by the program and the organizers and provide a de minimis declaration, stating that the represented Legal Entity is eligible to receive the following mentoring/training support being part of an EU funded program.

20. Is accommodation and transportation to Athens provided by the program?

Accommodation and transportation are not provided by the program. Participants arrange their own accommodation if needed.

Legal Information

21. Will the information in my application be treated as confidential?

Your application must include only non-confidential information. The organizer, reviewers, and any parties involved in the selection process will treat the submitted information as non-confidential and may discuss, evaluate, and share it for the purpose of reviewing and selecting projects. Please refrain from including any proprietary or confidential information in your application.

22. Do the Organizers own the intellectual property (IP) developed by my team during the Summer School program?

The submission of the proposal does not constitute any transfer of Intellectual Property Rights (IPR) to the Organizers regarding this proposal. Intellectual Property developed by participating teams and companies during the program is retained by that team/company, unless otherwise agreed to in writing.

23. Anything else I need to know from a legal perspective?

Your application to the Summer School program doesn't create a relationship between us, other than your agreement to this site's Terms of Use, and you won't receive any compensation for your application.

Event Information

24. What should I bring with me to the Summer School?

You are advised to bring your laptop. Further materials will be provided by the Organizers.

25. I have more questions, who can I email to learn more?

If you have any more questions about the Summer School Program, please email onx@onassis.org and/or:

- Anastasia Mavrogianni, Innovation Officer (amavrogianni@onassis.org) (Office hours: Monday to Friday, 10:30-18:30 UTC+2),
- Nikos Zaros, Innovation Programs Intern (nzaros@onassis.org) (Office hours: Monday to Friday, 10:30-18:30 UTC+2),