Technical Guide

What you need:
The project uses a free app on your smartphone or tablet to track your location and play sounds according to it. These sounds are downloaded onto your device before the walk. To experience the project, you will need **(1)** a smartphone or tablet (either iOS or Android), **(2)** a good pair of headphones connected to your device so as to hear the sounds clearly and **(3)** at least 400MB of free space on your device to download the sounds required.

Setup Steps:

- **Connect to a WiFi network**
  The app will need to download sound walk data and this can be quite a large download. WiFi is recommended for this reason.

- **Download the MCMS Player app**
  Visit the app store for your device. There are iOS and Android versions.

- **Launch the MCMS Player app**
  The app may request access to your location before starting. You should allow this, since the app needs to track your location as part of the sound walk process.

- **Find the User Walks list in the Available Walks section**
  Click the + icon to open the list of available walks. You should see a lengthy list of different walks in various locations around the world.

- **Select one of the walks that are part of this project**
  These walks are called (1) *SL_Rhizome II Keramikos* (2) *SL Rhizome II Gazi* (3) *SL Rhizome II Metaxourgeio*, (4) *SL_Rhizome II Poetry*, (5) *SL_Rhizome II History*, (6) *SL_Rhizome II English walk*.
  Walks 1 to 5 are available only in Greek. If you select a walk you will be taken to the home page for that walk, where you see an image and a brief description of the walk.

- **Download the walk you selected**
  Press the download arrow at the bottom of the home page for the walk. A pop-up window will warn you about the size of the download and allow you to press OK to proceed.

- **Download other walks**
  If you want to do more than one (or all) of the project's walks, you should download them now so that they are available when you need them.

- **Setup your phone for the walk**
  You should turn off sleep-mode and any screen savers you use since these may interrupt the smooth audio of a sound walk.

- **Updates & new routes**
  New routes will be added to the app and existing routes updated.

Experiencing a soundwalk:

- Reaching at Kerameikos, Gazi or Metaxourgeio, you should open the app and select the walk that corresponds to your location from the **Walks** list in the **Downloaded Data** area. From the home page of the walk you will be able to launch the walk. You will see your location on the map screen that the app now displays and will be prompted by the app should you not be within the physical area occupied by the walk.

- You should connect your headphones and adjust the volume to a normal listening level. Some of the sounds within the walk may be deliberately quiet, so it is best to adjust your listening level to one you normally use and leave it set there. You should also remember to turn off sleep-mode and any screen savers you may use.

- There are no fixed routes within our walks – no beginnings, ends, or set orders of destinations. You may wander as you wish, exploring the area and guiding yourself according to what you find interesting. The app will continually play for you a complex and multi-layered soundscape that will change as you move. Every move you make will generate new developments and revelations in the soundscape that you hear. The sounds will always have a strong link to your location and so you can use them to help guide yourself as you explore.

- While you explore, we'd like to remind you to be careful – the sound walk experience is immersive and engaging and you should be careful when crossing streets for cars and other traffic.

Instructions for using the platform and creating your own walk
The app allows you to create your own walks as well as use those that are already on the system. Visit the site http://mycity-mysounds.zkm.de/ and create a profile with the username you would like to appear and the title of your walk. Be careful—usernames cannot be changed.

On the "walks" page, click on the (+) icon [top left] and add the texts and photographs for your walk.
Use the right-hand section of the screen to choose or upload a map for the area you're interested in. When you have created the walk, you can select it from the "select a walk" drop-down menu. Select the walk you want to edit.

Select the location on the world map where you would like to place your sounds.
In the "Media" window, click on the (+) icon [bottom left]. Now add a media type (video / sound / photograph) by clicking on the corresponding icon in the "Edit Media" window [right]. Use the cursor to choose the location on the map where you would like it to appear.

There are two sound options:
The first is the earphones option, which places a sound at the location of your choice. The second is the speaker option, which allows you to choose the area on the map where the sound is active. Choosing the speaker option gives the map creator more choices, which are listed under the corresponding icon.

When you have added your desired sounds, download the app onto your phone (iPhone and Android).

You can create more than one soundwalk.